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Detective Grimoire Torrent Download [Password]



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## About This Game

Detective Grimoire has been called to investigate a murder. The owner of a small tourist attraction, found deep within the heart of the marshes, seemingly killed by the very mythical creature his attraction is based around... Explore the surrounding area, inspect the scene of the crime, grill the suspects, solve puzzles, search for clues and uncover the secret of the swamp!

### Features

- A mixture of investigating and puzzle gameplay, designed with mouse/touch in mind
- Assemble Grimoire's thoughts to reach conclusions about the case
- A fully voiced and animated cast of characters to interrogate
- Beautiful digitally painted environments to explore
- Award nominated original orchestral soundtrack

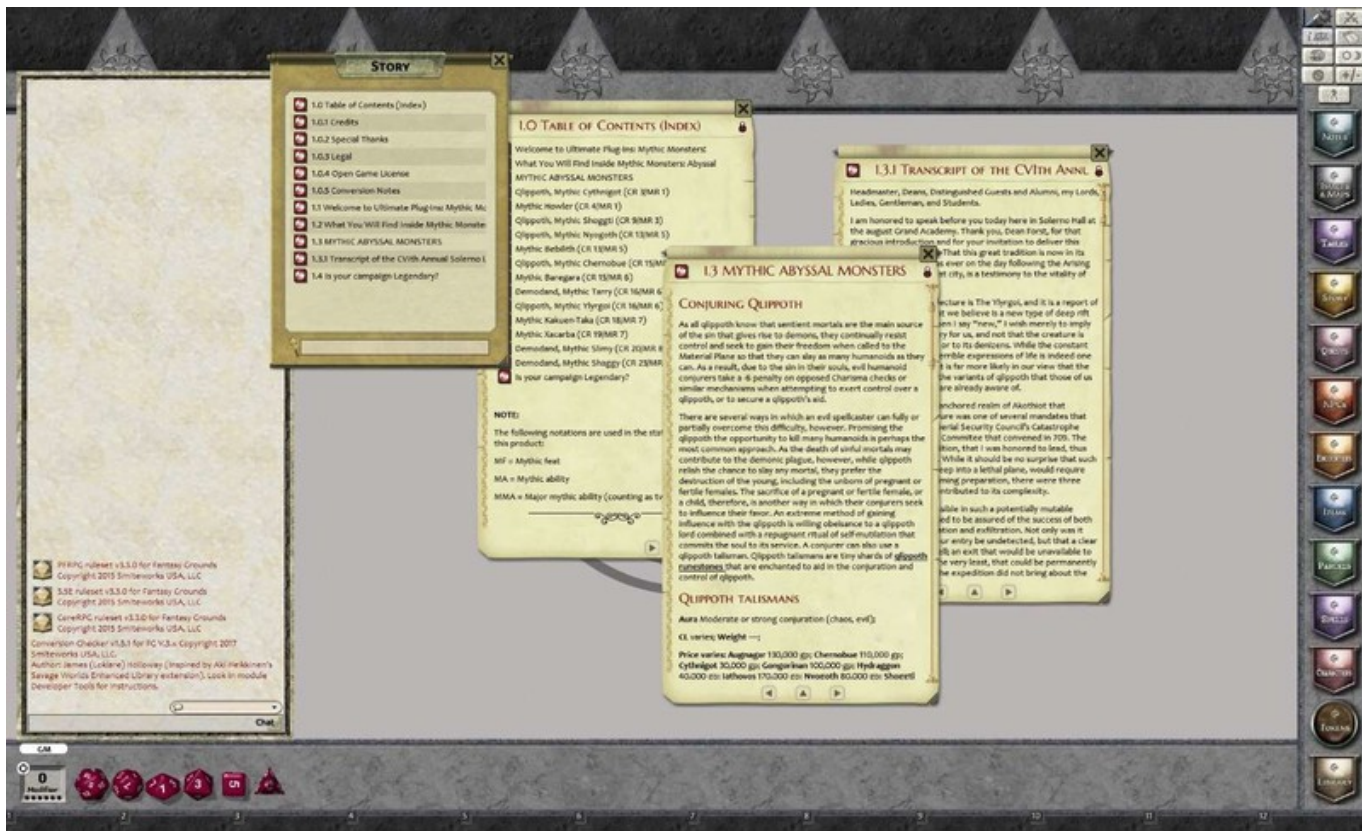
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Title: Detective Grimoire  
Genre: Adventure, Indie  
Developer:  
SFB Games  
Publisher:  
SFB Games  
Release Date: 18 Aug, 2014

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English







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Good software, auto renew doesn't work. As a fan of the first game as well as the horror genre as a whole, I feel like if you enjoy horror games that are heavily influenced by sound design, hand drawn backgrounds and characters, foreign culture, tension and compelling settings scenarios and characters, I cannot recommend this game enough, even at its current 30 dollar price point.

#### PROS:

- Extremely strong sound design; perhaps one of the most well done use of sound effects, silence and background noise. The sound design works so well within the games system, as well as adding to the environment, it's nothing short of exemplary.
- Well designed character, sprites and environments. Every single character as well as spirits are creatively designed and expertly illustrated, as well as expertly illustrated backgrounds and environments, expanding the simple 2d plane of the previous game to create a more dimensional gameplay.
- Compelling gameplay; The heartbeat system returns from the previous game, as well as the function of revealing spirits via light sources. Each design of the spirits are wonderful, and will inspire you to look more into their backstory and creation, as well as devising methods to deal with each specific spirit you encounter.
- Interesting Story. The story, while simple in its premise, is very well paced, and interlaced with elements of exploration and discovery, and leads to a satisfying conclusion.
- Optional world building and item collecting. The option of exploring the game world has been expanded from the previous game: three entire pages of inventory have been dedicated to collectable items that have been scattered around town, each seemingly benign in appearance, but given an subtle eerie description. More optional events have been added, and exploring rewards the player with collectables and room decorations.
- Expanded game area. The base area is roughly twice the size of the first game, providing unique districts and areas, as well as being able to return to the town from the first game in the post-game.

#### CONS:

- Some systems can be difficult to grasp for first time players. This game subtly decides that you have played the first game, and you don't have a long period to practice controls
- Some periods can be frustrating if you're having difficulty understand certain enemy or boss mechanics.
- Certain locations are removed from the last save point, or do not give you the ability to return to the world map from the save points, so backtracking through an area might be a bit boring.

If you're interested in Horror and Japanese culture, this game is for you. I highly recommend this game for anyone who likes well designed simple games, with a penchant for horror. 9/10. Very nice model, sounds are eh,(but AP makes them better) comes with lots of liveries, some rolling stock, has a good feel to it, personally think it's really good!. First off, it ain't PUBG, it ain't Fortnite or any other fancy smancy popular a\*# meta game.

Which is just one of the reasons I love this little gem,.

It could just be nostalgia? Or even just a craving for something off the beaten track, whatever it is, I can't stop enjoying this little beaut!

We have 4 player online!!! Great developers, constantly in touch either in Discord or replying to reviews, great to be part of and a lot of fun with friends, a real blast, GET INVOLVED!! DON'T be scared :)

Currently only supports 2 player online but 4 player co op locally and does suggest that 4 player online is on its way.

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Its fun, it doesnt take itself too seriously but manages to provide you with everything u need;  
Weapons? Check  
Items? Check  
Upgrades? Check  
Multiple levels? Check  
Varied enemies? Check  
Zoom in and out? Check  
Die over and over to weird pink goo? Check

Deathpit 3000 does exactly what says on the tin and for a fraction of the price you would pay for a AAA franchise, with loads of replayability.

At time of writing this is available for  $\u00a33!! \u00a33!!!$

Give this a chance, if only just to laugh hilariously!. Tons of fun with friends. OMG this game, i love it. The art work, the characters and the humour is great. First it was hard to get around and learn to charge the hex spell but now I'm flying this  $\heartsuit\heartsuit\heartsuit\heartsuit$  like a maniac.

Love the soundtracks too, especially the dnb one. Here check it out <https://soundcloud.com/alexsatriani/arcane-arena>. at first its nothing but if you look deep it felt great. Alright, I didn't finish this game, cause I really don't enjoy it. But I still think it\u2019s fair to write a review about it of why I didn\u2019t enjoy and didn't finished the game.

First of all. Before I bought the game I was really excited to play it. I\u2019m a big fan of hidden object games and I thought this was going to be one like all the others. This wasn\u2019t the case though.

When I saw that the story was told in comic style I thought, Well that\u2019s a cool idea, never seen that before. The voice acting wasn\u2019t the best, but not bothersome. Then the first hidden object scene came. It was just a background with a lot of random items on it. The object that I had to find where real random and it didn\u2019t had anything to do with the story.

After I finished the hidden object puzzle a new part of the story popped up in comic style and was going further with the story part where it ended. After the story part was finish I had to do a new hidden object scene. This was almost the same as the one before. Random background with almost the same items I had to find.

This is how the game goes on and on. That\u2019s why I decided to quite the game and why I won\u2019t finish it. This is also why I won\u2019t recommend this game. If you really want to try the game. Try to get it in the sale. Full price it\u2019s totally not worth it in my eyes.

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Even in such early state game deserves attention for sure! Here we have almost all for meat/arcade shooter like Sam or Turok. On very high settings i have no slowdowns or freezing. And no crashes at all! Game marked as alpha but it already have a lot of options, including such a rare stuff like mouse invert and sens, rebind of the keys and FOV slider. I like it when developer like me as a player and gives me these needful options! Gameplay is fun and balanced (we have 4 or 5 difficulty levels). Weapons are not something new, but you can upgrade them. Same for player's stats. So here we got some RPG stuff also. Monsters are cool and not stupid. They can strafe, crouch, avoid and even jump to you on higher locations! Graphics are not the high-end, but this is not necessary or main aspect here, because playing is fun itself. Sounds are good, but could be better. 104 achievements for you, if all this is not enough.

Only one major aspect that i really can call something bad for now - physics of the player in some tight places. You can stuck in some rocks in searching for secrets. But author promised to cure it soon. Other issues are even not deserve to talk about. Oh, and remember that this game in development by only one person and he is surely talented one! He listen to players and make fixes very soon. So i strongly recommend this game for every arcade/oldschool shooter fanatic, especially for such price. For now we have 5 big levels and this is enough to catch you for 4-5 hours of bloody massacre. Keep it going, Oleg!!!. Good game but if you get motion sickness when you use the touchpad to walk in the game while you're standing up then this game is not for you.. Lady, this game is not playable without a controller. If I was you, I'd get a controller or a refund. (P.S. Crashes too much for me to actually be able to play it lmao). Twists and spooks abound!. I can't recommend this game, even as a man who grew up in the 8-bit-era.

1. You can't use the D-Pad, only the control stick works.
2. Movement feels like being a tank instead of a faery or whatever you play as.
3. Once you hit an obstacle mid-air and gain height, you cannot go diagonally again without touching the ground first.
4. Music is annoying and lacks any variation.
5. Level design is very poor.

. Don't go into this expecting mayhem and destruction. Expect to replay every mission dozens of times as any contact at all with the cops automatically ends your run as they're invincible. You can't run from them because the sprint button doesn't actually do anything. You can't hide from them because they automatically know where you are and head right for you. You might just get randomly tagged as the murderer despite not doing anything to actually get caught. You might be down to the last 3 targets out of 60 and have one of them decide to call the cops and there's nothing you can do about it because they're faster than you and in a game based on slasher films, they decided to ignore one of the most common slasher tropes by NOT letting you take the phones out. You're going to fail missions over and over, sometimes right when you're almost finished and you're going to end up right back at the very beginning of what was 15 literal minutes of patiently, tediously stalking everyone down and you're going to have to do it all over again, slowly walking around the map with extremely limited ways to actually get the job done.

If that doesn't sound infuriating to you, go for it. It has some bright spots that are fun, when it isn't being a tedious, cheapshooting mess.

Oh, and it has what is quite possibly the WORST voice acting I have ever heard in anything, ever. It's not even "so bad it's good." It's just bad. And it has a really predictable, tired twist in the story.. Fun with friends but its also a pretty good challenge by yourself.

Also the art style works very well and the gameplay functions perfectly for the most part.

. 0V10 "THEY DICCED ME HARDER THAN SASHA GREY" - season pass purchasers

If this "season pass" ever physically manifested itself into real object I would shove it up Crapcoms a55 for scamming people but unfortunately this is all i can offer:

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I would put up my other hand as well but i would need to charge you an additional \$3.99 for it.. Armageddon doesn't download/run or its not included.

Do not buy this game from steam (not their fault) - much better if you source it elsewhere. Seemed a little too bland. You can choose from 3 different shot types ingame(all 3 are the same weapon types from the raiden games). All in all, nothing too impressive also not too difficult either.

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